NAME

CAREER

PERSONAL AGENDA

ALIEN
EVOLVED EDITION

Adventures In Morgantown
Character Dossier & Combat

ATTRIBUTES & SKILLS

STRENGTH		**AGILITY**	
Close Combat		Ranged Combat	
Heavy Machinery		Mobility	
Stamina		Piloting	
WITS		**EMPATHY**	
Observation		Command	
Survival		Manipulation	
Comtech		Medical Aid	

STATUS

HEALTH | MAX HEALTH | RESOLVE | FATIGUED

STRESS

RADIATION

STRESS pg: 44

- Jumpy
- Tunnel Vision
- Aggravated
- Shakes
- Frantic
- Deflated

PANIC RESPONSES pg: 73

- Catatonic
- Seek Cover
- Paranoid
- Scream
- Hesitant
- Flee
- Freeze
- Frenzy

CRITICAL INJURIES & MENTAL TRAUMA pg: 70

TALENTS pg

RECORD

STORY POINTS | EXPERIENCE | CASH | ENCUMBRANCE

SIGNATURE ITEM

ARMOR

NAME	WEIGHT	RATING

GEAR

	ITEM	WT	AIR / PWR st	AIR / PWR cur	PG
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					

WEAPONS

NAME	MODIFIER	DMG	RANGE	AMMO start	AMMO curr	WT
			/			
			/			
			/			
			/			
			/			
			/			

BIO IMAGE
(affix photo)

VITALS

Sex

Age

Height

Weight

Hair

Eyes

Origin / Homeworld

RELATIONSHIPS

BUDDY

RIVAL

NOTES

CHARACTER BACKGROUND

COMPANIES, GOVERNMENTS & ORGANIZATIONS

VEHICLES

NAME	PASSENGERS	MANEUVER	SPEED	HULL	ARMOR

VEHICLE WEAPONS

NAME	BONUS	DMG	RANGE	COMMENT